

Lab: Files and Streams

Problems for exercises and homework for the ["Java Advanced" course @ SoftUni](#).

You can check your solutions here: <https://judge.softuni.bg/Contests/Practice/Index/403#0>.

For this lab exercises you are given a zipped folder with resources, that you will need to use. For each exercise submit the output of the program, not the code.

I. Stream Basics

1. Read File

You are given a file named "input.txt". Read and print all of its contents as a sequence of bytes (the binary representation of the ASCII code for each character) separated by a single comma.

Submit in Judge only the output of the program.

Examples

Input	Output
On January 1 , 1533 , Michael Angelo, then fifty-seven years old, writes...	11101111 10111011 10111111 1001111 1101110 100000 1001010 1100001 1101110 1110101...
Two households, both alike in dignity, In fair Verona, where we lay our scene...	1010100 1110111 1101111 100000 1101000 1101111 1110101 1110011 1100101 1101000...

Hints

- Create a string variable holding the path to the file. If, for example, the file is located in "C:\\"

```
String path = "D:\\input.txt";
```

- Use try-with-resources to open the file and to be sure that it will be closed after you are done with it

```
try (FileInputStream fileStream = new FileInputStream(path)) {  
}  
} catch (IOException e) {  
    e.printStackTrace();  
}
```

- Use the **read()** method to read each byte of the file until it returns -1

```
try (FileInputStream fileStream = new FileInputStream(path)) {  
    int oneByte = fileStream.read();  
    while (oneByte >= 0) {  
        System.out.printf("%s ", Integer.toBinaryString(oneByte));  
        oneByte = fileStream.read();  
    }  
} catch (IOException e) {  
    e.printStackTrace();  
}
```

- Select the output of the program and copy it [Ctrl + C]

3. Copy Bytes

Read the file named "input.txt" and write to another file every character's ASCII representation.

Write every space or new line as it is, e.g. as a space or a new line.

Examples

Input	Output
Two households, both alike in dignity. In fair Verona, where we lay our scene.	84119111 10411111711510110411... 73110 10297105114 861011141111109744 1...

Hints

- Get the value of every byte as string and then write its every digit one by one

```
String digits = String.valueOf(oneByte);

for (int i = 0; i < digits.length(); i++) {
    out.write(digits.charAt(i));
}
```

4. Extract Integers

Read the file provided, named "input.txt" and extracts all integers that are not a part of a word in a separate file. A valid integer is surrounded with white spaces.

Submit in Judge only the output of the program.

Examples

Input	Output
Households 2 , 2 alike in 3nity, In fair Verona 4, where we lay our...	2 2
On January 1 , 1533 , Michael Angelo, then fifty-seven years old, writes	1 1533

Hints

- Wrap a `FileInputStream` in a Scanner and use the methods, `hasNext()`, `hasNextInt()` and `nextInt()`

```
while (scanner.hasNext()) {
    if (scanner.hasNextInt()) {
        out.println(scanner.nextInt());
    }

    scanner.next();
}
```

5. Write Every Third Line

Read the file provided, named "input.txt" and write to another file all lines which number is divisible by 3. Line numbers start from one.

Submit in Judge only the output of the program.

Examples

Input	Output
On January 1 , 1533 , Michael Angelo, then fifty-seven years old, writes from Florence to Tommaso de' Cavalieri, a youth of noble Roman family,	then fifty-seven years old, Tommaso de' Cavalieri,
Two households, both alike in dignity, In fair Verona, where we lay our scene, From ancient grudge break to new mutiny	In fair Verona, break to new mutiny

Hints

- To get the functionality to read and write lines use **BufferedReader** and **PrintWriter**
- Wrap streams appropriately

```
BufferedReader in = new BufferedReader(new FileReader(inputPath));  
PrintWriter out = new PrintWriter(new FileWriter(outputPath));
```

6. Sort Lines

Read the file provided, named "input.txt" and write to another file all lines which number is divisible by 3. Line numbers start from one.

Submit in Judge only the output of the program.

Examples

Input	Output
C	A
A	B
B	C
D	D

Input	Output
5	1
2	2
4	4
1	5

Hints

- To read all lines together use **Files.readAllLines()**

```
List<String> lines = Files.readAllLines(path);
```

- To sort the list of strings use **Collections.sort()**

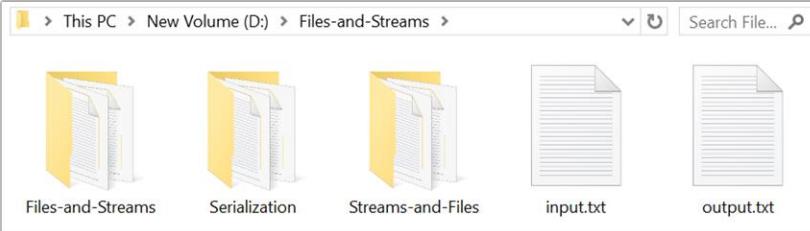
```
Collections.sort(lines);
```

7. List Files

You are provided a folder named "Files-and-Streams". Create a program that lists the names and file sizes (in bytes) of all files that are placed directly in it (do not include files in nested folders).

Submit in Judge only the output of the program.

Examples

Input	Output
	input.txt: [size in bytes] output.txt: [size in bytes]

Hints

- Use the **File** class and its method **listFiles()**

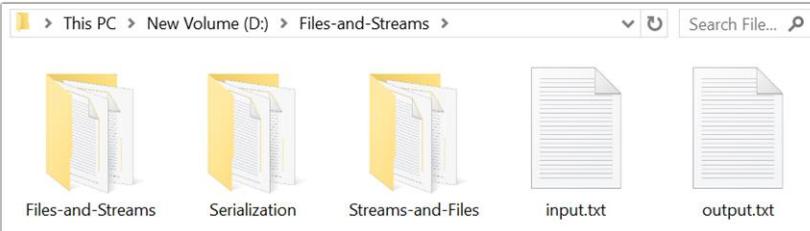
8. Nested Folders

You are provided a folder named "Files-and-Streams". Create a program that lists the names of all directories in it (including all nested directories).

On the last line, print the count of all folders, including the root folder.

Submit in Judge only the output of the program.

Examples

Input	Output
	... Streams-and-Files Files-and-Streams Streams-and-Files Serialization Streams-and-Files [folder count] folders

Hints

- Use the **File** class and its method **listFiles()**

9. Serialize Custom Object

Create a class called "Cube". It should have properties for color, width, height and depth.

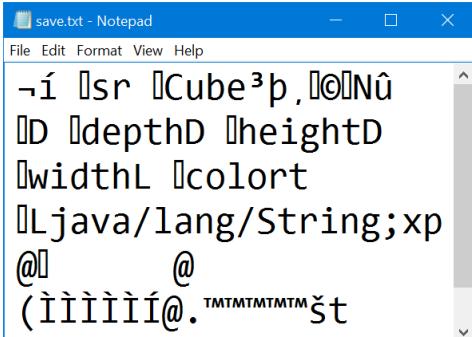
Create an instance of the class with the following values:

- Color: "green"

- Width: 15.3
- Height: 12.4
- Depth: 3.0

Serialize and deserialize the instance created. When saved to a file the object should look like the example below.

Examples

Input	Output
(no input)	

Hints

- Create a class called Cube, which should implement the Serializable interface:

```
class Cube implements Serializable {
    String color;
    double width;
    double height;
    double depth;
}
```

- Create a new instance of the Cube class and set its properties:

```
Cube cube = new Cube();
cube.color = "green";
cube.width = 15.3d;
cube.height = 12.4d;
cube.depth = 3d;
```

- Use **ObjectOutputStream** to serialize the object:

```
String path = "D:\\save.txt";

try (ObjectOutputStream oos =
        new ObjectOutputStream(new FileOutputStream(path))) {
    oos.writeObject(cube);
} catch (IOException e) {
    e.printStackTrace();
}
```